

Bayesian-based channel quality estimation method for LoRaWAN with unpredictable interference

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Background

Low Power Wide Area Network (LPWAN)

- Capable of long distance communication (1km~100km)
- Low power consumption (~10 mW)
- Longer system lifetime and coverage design can be easily achieved

Long Range Wide Area Network (LoRaWAN)

- One of LPWAN that uses LoRa modulation in the PHY layer
- User can construct self-managed private networks
- Important communication technology for the spread of IoT services



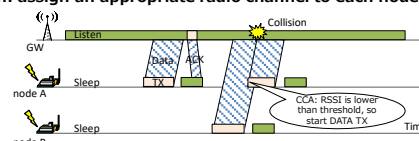
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Problem in Media Access Protocol of LoRaWAN

Problem: data collisions

- LoRaWAN uses ALOHA protocol with sleeping NIC during idle times
- Since users can build a self-managed network, many LoRaWANs using the same radio channel are expected to coexist in geographically close areas
- Most communication modules have a carrier-sense function, but the antenna reception sensitivity of devices is so high that collisions may occur at the GW even if each node judges the channel is idle after a CCA (clear channel assessment)

Solution: assign an appropriate radio channel to each node



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Challenges and Approach

Challenges in Channel Assignment

- How to know the **congestion degree** for each of the available radio channels?
- Limited spatio-temporal information can be used because LoRaWAN assumes that the amount of node communications are low
- Observed values may contain noise

Approach: Human brain-like estimation

- Estimate the congestion degree for each channel in a sequential Bayesian manner
- Define the confidence level of the estimated results based on the estimated probability distribution
- Perform radio channel assignment based on the estimation results when the confidence level is high enough
- The Bayesian attractor model, which models the human brain's information cognition, is used as a state estimation method^[1]

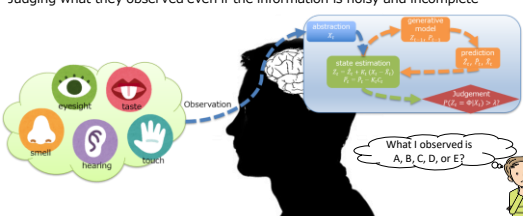
[1] S. Bitzer, J. Bruineberg, and S. J. Kiebel, "A bayesian attractor model for perceptual decision making," PLoS Computational Biology, 2015.

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Bayesian attractor model (BAM)

BAM models neural information processing

- Comparing the observed information with own memories
- Judging what they observed even if the information is noisy and incomplete



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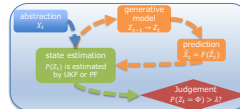
Description of the BAM

Abstraction

- Feature variables are extracted from observation

Generative model

- Hidden variable (Z_i) representing the decision state of the brain is defined on the state space, and this variable follows the dynamics with multiple attractors ($\Phi_i, i = 1 \dots K$)
- Feature variables (X_i) are defined in the feature space, and nonlinear function converting the state space into the feature space is also defined
- Each feature corresponding to each attractor corresponds to a memory in the brain



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- Each feature corresponding to each attractor corresponds to a **memory in the brain**

State space of Z

Feature space of X (two memories A, B)

Description of the BAM

State estimation

- Bayesian filter (i.e., Kalman filter, particle filter) is used for estimating the probability distribution of Z_t

Judgement

- Decision making is based on the probability density of $Z_t = \Phi_i$ (confidence)

Observed feature sequence

Estimated Z

When estimated Z is close to an attractor Φ , confidence for $Z = \Phi$ gets larger

Illustration of our proposal

Target of this presentation

Bayesian attractor model

Memory: $x = x_A$ if CD is A, $x = x_Z$ if CD is Z

if $c > \text{threshold}$ generate control message considering current congestion controller (runs on the network server)

Congestion estimation using the BAM

Definition of congestion degree and features

- Vector of three features in a radio channel with N LoRa nodes
- Congestion degree is represented by the number of nodes
- Features: Data reception rate (DRR), data decode success rate (DDR), and ACK reception rate (ARR)
- In the following evaluation, features at $N=50, 100, \text{ and } 150$ are obtained from simulations in advance, and stored in the Bayesian attractor model

	$N=50$	$N=100$	$N=150$	
DRR	0.98	0.97	0.91	
DDR	0.95	0.94	0.83	
ARR	0.91	0.90	0.76	

(Details of the simulation are shown in the next slide)

N_{sent} data are expected to be sent by nodes, and N_{recv} data are actually received and N_{decod} data are successfully decoded by the GW, and N_{ack} ACKs are successfully received by nodes.
 $DRR = N_{recv} / N_{sent}$, $DDR = N_{decod} / N_{recv}$, $ARR = N_{ack} / N_{decod}$

Simulation settings

Network model

- 200 nodes and 1 GW are deployed in a $5 \times 5 \text{ km}^2$ area
- Nodes location follows uniform distribution and GW location is (0, 0)

Radio model

- A node chooses one of 4 radio channels (in the beginning, each channel has 50 nodes) and GW uses all channels
- Received signal strength is determined by a free space propagation model (920MHz, attenuation factor of 2.5)
- TX power 13 dB and antenna gain is 5 dB
- Antenna reception sensitivity is -131 dB

MAC layer model

- Data and ACK frame size are 50 byte and 10 byte, and communication speed is 1.5 kbps
- Frame error occurs stochastically based on SNR
 - SNR is less than 0 dB: 100%, 0~5 dB: 50%, 5~10 dB: 10%, 10~20 dB: 1%, and larger than 20 dB: 0%
- 5-ms carrier sense is performed before DATA/ACK TX with a threshold of -83 dB
 - When a node detects a signal, the transmission is aborted, and tries retransmission only once
 - When a node does not receive ACK, it tries retransmission once

Data generation model

- Each node generates a data every 5 minutes with random seconds $\sim U(-2.5, 2.5)$

Network change model

- 50 nodes are added in one channel after 200 minutes from the beginning of the simulation

BAM interval

- Network server calculates three features every 1 minute and inputs them to the BAM

Simulation results

Observed features and Confidence levels

- Congestion degree is estimated correctly with little noise effect
- Since the confidence is defined for attractors, it is stable at a constant value

50 nodes 50 nodes are added

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