

Dynamic Resource Allocation Considering Workload Changes in a Disaggregated Data Center

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Background

- Edge services using micro data centers
 - Smaller latency than the cloud
 - Effective for time-sensitive services
 - More limited resources compared with large data centers
- Disaggregated Micro Data Center (DDC)
 - DDC is constructed of resources connected by a network
 - Achieve efficient resource utilization
 - Optimization per resource
 - Flexible scaling without server constraints

Flexible allocation of additional execution resources to handle increased load

Resource allocation per-server basis Allocate only the resources required for service

Traditional data center DDC

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Service execution in DDC

- Resource request arrives before service starts
- Allocate execution computational resources, memory resources, and routes between resources
- Computational and memory resources execute services while communicating

Resource Request

Service 1

CPU : 1

RAM : 1

➔ Allocation Request

DDC network

Resource Allocation in DDC

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Service execution in DDC

- Resource request arrives before service starts
- Allocate execution computational resources, memory resources, and routes between resources
- Computational and memory resources execute services while communicating

Communication occurs between allocated resources

Path for service 1 Path for service 2

Resource Allocation in DDC

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Problem of workload changes in DDC

- Workload changes due to changing service demand
 - Increase processing volume of computing resources
 - Increase in communication traffic
- Allocate additional execution resources for balancing

Additional allocated resources

CPU : 1

RAM : 1

➔ Resource allocation

Currently available paths between resources conflict with paths of other services

Increased communication delays and inability to satisfy service performance requirements

Path for service 1 Path for service 2

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Problem of workload changes in DDC

- Workload changes due to changing service demand
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Additional allocated resources

CPU : 1

RAM : 1

➔ Resource allocation

Paths that avoid conflicts with other services have high hop counts.

Increased communication delays and inability to satisfy service performance requirements

Path for service 1 Path for service 2

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Resource management for DDC

- Resource communication affects performance
 - May not satisfy performance requirements
 - Resource management considering performance is essential
- Resource allocation affects other resource allocation
 - Resource management that does not interfere with other service resource allocations is necessary



Resource management

- Consideration of the impact of allocated resources on performance
- Prediction of services that require additional resource allocation
- Identification of resources likely to be used as additional resources

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Approach

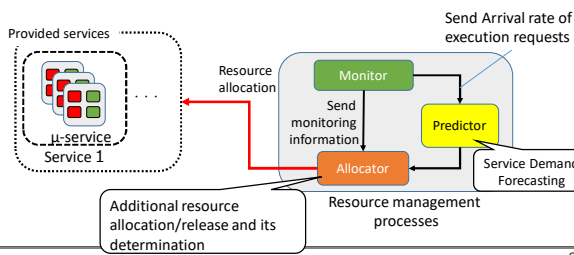
- Research objective
 - Continually satisfy the performance requirements for service in a DDC where workloads change dynamically
- Approach
 - Define demand of resources based on future services demand
 - Leave high demand resources for future resource allocation
 - Model the impact of workload and allocated resources on performance for services
 - Enables resource allocation to satisfy performance requirements

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Resource management considering workload change

1. Monitoring workload in DDC
 - Arrival rate of execution requests for service (service demand)
 - Traffic on each network link
2. Derive execution waiting time and communication delay between resources
3. Dynamic resource allocation based on threshold



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Resource allocation method (DRA-CWC)

- Avoid allocating resources/links that are likely to be allocated for services with high demand
1. Formulate the demand for each service
 2. Formulate the demand for each resource and link for the executing services
 3. Cost assign to resources
 - Based on the demands of services and resources
 4. Determine resource allocation that minimizes cost while satisfying service performance requirements

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Demand for services and resources

- Based on the number of service execution requests and resource performance and proximity

- Service demand $\eta_{s,t} = \frac{\max_{0 \leq \Delta t \leq T^d} \hat{U}_{s,t+\Delta t}}{|C_s^v|}$

- Demand of resources for the executing services

- Computational resource : $\kappa_{s,c}^c = \frac{1}{\sum_{a \in M_s^g} H(\delta_a^R, c)} \cdot F_c \cdot L_c$

- Memory resource : $\kappa_{s,m}^m = \left\{ \frac{1}{\sum_{a \in M_s^g} H(m, \delta_a^R)} + \frac{1}{\sum_{b \in C_s} H(m, b)} \right\} \cdot L_m$

- Link : $\kappa_{s,e} = \frac{\sum_{a,b \in RP} \theta(a, b, e)}{\lambda_{n_{s,e}^g} + \lambda_{n_{s,e}^d}}$

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- Service demand $\eta_{s,t} = \frac{\max_{0 \leq \Delta t \leq T^d} \hat{U}_{s,t+\Delta t}}{|C_s^v|}$

- Demand of resources Ratio of the number of allocated resources to the number of future service execution requests

- Computational resource : $\kappa_{s,c}^c = \frac{1}{\sum_{a \in M_s^g} H(\delta_a^R, c)} \cdot F_c \cdot L_c$

- Memory resource : $\kappa_{s,m}^m = \left\{ \frac{1}{\sum_{a \in M_s^g} H(m, \delta_a^R)} + \frac{1}{\sum_{b \in C_s} H(m, b)} \right\} \cdot L_m$

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High performance resources in close proximity to allocated memory resources are high demand

- Link : $\kappa_{s,e} = \frac{\sum_{a,b \in RP} \theta(a, b, e)}{\lambda_{n_{s,e}^c} + \lambda_{n_{s,e}^d}}$

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High performance resources in close proximity to allocated memory and computational resources are high demand

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Demand for services and resources

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- Service demand $\eta_{s,t} = \frac{\max_{0 \leq \Delta t \leq T^d} \widehat{U}_{s,t+\Delta t}}{|C_s^v|}$

- Demand of resources for the executing services

- Computational resource : $\kappa_{s,c}^c = \frac{1}{\sum_{a \in M_s^c} H(\delta_a^R, c)} \cdot F_c \cdot L_c$

- Memory resource : Links that are likely to be on the shortest path between resources are in high demand

- Link : $\kappa_{s,e} = \frac{\sum_{a,b \in RP} \theta(a, b, e)}{\lambda_{n_{s,e}^c} + \lambda_{n_{s,e}^d}}$

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Model of execution time

- Sum of processing time and execution waiting time

- Processing time of service

- Communication delay :

$$\text{transmission delay (data size / bandwidth)} = \frac{D}{B} + \left(\sum_{e \in \delta_s^P} T^L(e, \lambda^P, n_e^s) \right)$$

Propagation delay + Switching delay

- Processing time in computational resource :

the number of clocks to execute service $\frac{\Delta_c^c}{F}$ Clock frequency of computational resource

- Execution waiting time

- Based on M/M/C queue

- J = the number of allocated computational resources
- λ = Arrival rate of execution requests for service
- D = Processing time of service

$$\left(\frac{J}{D} - \lambda \right)^{-1} \left(1 + \left(1 - \frac{\lambda D}{J} \right) \left(\frac{J}{\lambda D} \right)^J \sum_{k=0}^{J-1} \frac{(\lambda D)^k}{k!} \right)^{-1}$$

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Resource Allocation Problem

- Minimize cost while satisfying performance requirements of services

- Constraints :

$$\forall s \in S, \forall n \in N_s^v \quad \sum_{e' \in S} \sum_{n' \in N^{v'}} \lambda_{sR}^R = \delta_{n'}^R = 1$$

$$\forall s \in S, \forall c \in C_s^v \quad \delta_c^R \in C^s$$

$$\forall s \in S, \forall m \in M_s^v \quad \delta_m^R \in M^s$$

$$\forall s \in S, \forall e \in E_s^v \quad \delta_e^R \in R_{n_{s,e}^c, n_{s,e}^d}^s$$

$$\forall s \in S, \forall e' \in E_s^v \quad \sum_{e \in \delta_{e'}} T^L(e, \lambda_{n_{s,e}^c}, n_e^s) \leq \mathbb{L}_{e'}$$

$$\forall s \in S, \forall \mu \in N_s^h \quad T^Q(U_{\mu,t}, C_{\mu}, T_{\mu}^A) \leq \mathbb{W}_{\mu}$$

$$\forall s \in S \quad T(s) \leq T_s^t$$

- Objective :

$$\text{minimize} \quad \sum_{c \in C_s^v} C_{\delta_c^R, t} + \sum_{m \in M_s^v} \mathcal{M}_{\delta_m^R, t} + \sum_{e' \in E_s^v} \sum_{e \in \delta_{e'}} \mathcal{E}_{e, t}$$

- Derived by metaheuristic method for NP-hard

- We use Ant Colony Optimization (ACO)

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$$\forall s \in S, \forall e \in E_s^v \quad \delta_e^R \in R_{n_{s,e}^c, n_{s,e}^d}^s$$

- Request resources and resources are one-to-one

- No more than one service can be allocated to one resource

$$\forall s \in S, \forall \mu \in N_s^h \quad T^Q(U_{\mu,t}, C_{\mu}, T_{\mu}^A) \leq \mathbb{W}_{\mu}$$

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Resource Allocation Problem

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 - $\forall s \in S, \forall n \in N_s^v \quad \sum_{s' \in S} \sum_{n' \in N^{v'}} \mathbb{1}_{\delta_{n'}^R = \delta_n^R} = 1$
 - $\forall s \in S, \forall c \in C_s^v \quad \delta_c^R \in C^s$
 - $\forall s \in S, \forall m \in M_s^v \quad \delta_m^R \in M^s$
 - $\forall s \in S, \forall e \in E_s^v \quad \delta_e^P \in R_{\delta_{n_e}^R, \delta_{n_e}^R}$
 - $\forall s \in S, \forall e' \in E_s^v \quad \sum_{e \in \delta_{e'}^P} T^L(e, \lambda_{n_e^s, e}, n_e^s) \leq \mathbb{L}_{e'}$
 - $\forall s \in S, \forall \mu \in N_s^p \quad T^Q(U_{\mu, t}, C_{\mu}, T_{\mu}^A) \leq \mathbb{W}_{\mu}$
- Objective :
 - Communication delay between resources is less than threshold
 - Execution waiting time is less than threshold
- minimize $\sum_{c \in C_s^v} C_{\delta_c^R, t} + \sum_{m \in M_s^v} M_{\delta_m^R, t} + \sum_{e' \in E_s^v} \sum_{e \in \delta_{e'}^P} \mathcal{E}_{e, t}$
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 - $\forall s \in S, \forall \mu \in N_s^p \quad T^Q(U_{\mu, t}, C_{\mu}, T_{\mu}^A) \leq \mathbb{W}_{\mu}$
 - $\forall s \in S \quad T(s) \leq T_s^t$
- Objective :
 - Finish the process within the acceptable time
- minimize $\sum_{c \in C_s^v} C_{\delta_c^R, t} + \sum_{m \in M_s^v} M_{\delta_m^R, t} + \sum_{e' \in E_s^v} \sum_{e \in \delta_{e'}^P} \mathcal{E}_{e, t}$
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 - $\forall s \in S \quad T(s) \leq T_s^t$
- Objective :
 - Allocate resources and paths to minimize costs
- minimize $\sum_{c \in C_s^v} C_{\delta_c^R, t} + \sum_{m \in M_s^v} M_{\delta_m^R, t} + \sum_{e' \in E_s^v} \sum_{e \in \delta_{e'}^P} \mathcal{E}_{e, t}$
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Evaluation

- Simulate DDC with 3 services provided
- Generate execution requests for each service based on 24-hour vehicle location data set [1]
 - Evaluated in 2 ranges with different vehicle traffic
- Comparison of two resource allocation methods
 - RA-CNP: Avoid the allocation of high-performance resources and low-latency paths
 - NP: Allocates paths with low traffic and short lengths
- Measure the execution time of each service per second

DDC network

[1] S. Uppoor, O. Trullolis-Cruces, M. Flore, and J. M. Barcelo-Ordinas, "Generation and analysis of a large-scale urban vehicular mobility dataset," IEEE Transactions on Mobile Computing, vol. 13, no. 5, pp. 1061-1075, 2014.

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Result

- Measure service execution time at each time
- Significantly reduces the number of periods when constraints are not satisfied
- Enables flexible resource management in response to workload changes by DRA-CWC

Transition of execution time for each service (Selected results in high load environments)

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Conclusion

- We proposed dynamic resource allocation considering workload changes DRA-CWC
 - Leave high demand resources for future resource allocation
 - Model the impact of workload and allocated resources on performance for services
- DRA-CWC can satisfy service performance requirements for longer time
- Future work
 - Consider communications between various types of resources
 - Focus on communication between computing and memory resources in this paper

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